St generation 1924-

TOMY'S FOCUS Craftsmanship/Wartime and postv INDUSTRYTREND Metals and motors

1950

2nd generation 1954-

1920

Founded Tomiyama Toy Seisakusho, the predecessor of today's TOMY

On February 2, 1924, Eiichiro Tomiyama founded Tomiyama Toy Seisakusho, the predecessor of today's TOMY Company, Ltd. The company manufactured numerous toy airplanes, establishing a reputation in the industry linking the Tomiyama name with toy airplanes. Later, the company expanded its business through one industry-leading initiative after another, including the establishment of the first factory in the toy industry with an assembly line system and the creation of a toy research department. Tomiyama also contributed greatly to the modernization of the toy industry through its determined efforts to improve the standing of toy manufacturers.

1924 AERO PLANE BREGUET

1930 LOOPING PLANE

1935 AIR MAN

1937 TANK

1946 JOHN DEERE

Transferred from metal to plastic

After World War II, the company's B-29 Bomber friction toy became a major hit in and outside Japan, blazing the way for the export of large toys. In 1953, the company began its journey toward becoming a modern enterprise by incorporating, and in 1959 it established a sales subsidiary, which had been the founder's ardent wish since the founding. Around this time, waves of innovation in materials and technology rolled through the toy industry, ushering in a major turning point when metal was replaced with plastic and friction toys were succeeded by electric toys. Sato Vinyl Industries, a predecessor of TAKARA Co., Ltd., was founded in 1955.

951 B-29

1953 Speedway Racer No. 3

1957 Bubble Blowing Elephant

1959 Piggy Cook

Sky Ping-Pong

Plastic Train and Rail Set



Plastic Train and Rail Set

1960

Early success in expanding overseas during the export boom

At a time when half of the toys it produced were exported, TOMY was quick to open representative offices in New York and Europe with the aim of making inroads directly. In Japan, the company established production bases, set up a development center-an unprecedented move in the industry-and took other steps to create a system uncompromisingly committed to good manufacturing. TAKARA grew into a comprehensive toy manufacturer, propelled in its business expansion by hit products that made use of the company's vinyl processing technology.

1960 Dakko-Chan

1964 Ohanashi Miko-Chan (Talking Miko)

1967 LICCA doll

1968 The Game of Life (Japanese Version) Magic Skyrail

1969 Tumble Robot



THE GAME OF LIFE



Sky Ping-Pong



Water Game

TOMY'S FOCUS Mass development and production

3rd

1970

Start-up of overseas production

After commissioning production in Hong Kong, TOMY opened its first factory in Singapore, making it one of the early companies to embark on overseas production. Masanari Tomiyama was appointed the second president and CEO in 1974, the company's 50th anniversary. TOMY and TAKARA both released numerous long-selling products that remain popular to this day.

1970 TOMICA

G.I. Joe

Henshin Cyborg

Microman (Micronauts) 1974

1975 Pop Up Pirate Pocket Mate Tuneyville Choo Choo

Kotetsu Jeea

1976 Water Game Amikko Knit Stitcher Born Free

TOMIX 1977 Sensei

> Koeda-Chan mini dolls (Treena & Her Forest Friends)

1978 Black Racer



Approved by East Japan Railway Company





1980

Ongoing reform and expansion of sales channels

TOMY established the Handicap Toy Laboratory in 1980 and popularized efforts in the industry to create barrierfree toys. In 1985, the Plaza Accord threw the company into a sudden management crisis, and drastic reforms were implemented, including the closure of factories in Japan. The following year, Kantaro Tomiyama was appointed the third president and CEO in a shakeup of the management structure. TAKARA went public in 1984 and grew steadily, being listed on the Second Section of the Tokyo Stock Exchange in 1986. In 1988, the company switched from a focus on its core business of toys to diversified operations, rolling out products aimed at a wide range of fields.

Choro-Q (Penny Racers) Diaclone

1981 Pac-Man HNO

1982 Japanese version Barbie Tomy Tutor (Pyuta) Orihime Weaving Machine Mechabonica

1983 ZOIDS

Transformers 1984 Omnibot

1986 Jenny doll Cotton Candy Maker

1987 Palm Pets

TRANSFORMERS

Norakurokun Rock'n plush

1988 Rock 'n' Flowers

Mashin Hero Wataru character products GACHA Jenga

1989 Kentoshi Boxing Ring

Plush Goma-chan from Shonen Ashibe Monopoly Rock 'n' Flowers

1990

From "product out" to "market in"

TOMY prepared for regeneration with a new structure. With this, it announced a business diversification strategy focused on the three core areas of toys, general goods and multimedia products. It rolled out a stream of new measures, including entry into the character business and a business alliance with HASBRO, Inc., in the United States. In 1997, TOMY went public and in 1999 it was listed on the Second Section of the Tokyo Stock Exchange. From the second half of the 1980s, TAKARA expanded its Hearty Series for enriching people's lives and released products based on TV characters that became hits. With this aggressive product expansion, the company was listed on the First Section of the Tokyo Stock Exchange in 1991.

1990 Musican

Dear Word Processor for children Chibi Maruko-chan character products

1991 Healing Birds

Thomas and Friends 1992 Super Famicon software Legend of the Hungry Wolf

1993 B-Daman Pinkish

1994 Perfect Picture Maker

1995 Toshinden LAMAZE

1996 Cella Sticker Machine

Lullaby Home Theater 1997 Pokémon (Toys)

BEAST WARS: TRANSFORMERS

1998 Polaroid Pocket Xiao

1999 Furby BEYBLADE Twister

LAMAZE*



GACHA*





* The photographs do not represent those at the time of product launch.

2000

Beginning of a new era in the toy industry

TOMY concluded a comprehensive licensing agreement with Walt Disney International Japan Inc. in 2000, the same year its stock was transferred to the First Section of the Tokyo Stock Exchange. In pursuit of further growth, TOMY aimed for progress as a group, including the establishment of a development subsidiary and the founding of a new company for the planning and selling of stuffed toys and a company for utilizing new technology. In 2000, TAKARA advocated expansion of the toy business and aggressively moved forward with the rollout of products and leveraged its planning and marketing prowess to continue offering a succession of popular products. In 2006, TAKARA and TOMY merged, becoming TOMY Company, Ltd. (known as TAKARATOMY in Japanese), with the aim of maximizing their respective strengths and becoming the world's top toy manufacturer.

2000 e-kara Colorful Dakko-Chan Nanchatte Phone Aquaroid 2001 Bit Char-G Sweet Bambini

DREAM FORCE 01 2002 Bowlingual Nohohonzoku

DUEL MASTERS Micro Pet Choco Q

2003 Meow-Lingual 2004 Aero R/C Yumemi Kobo THE FIRST YEARS 2005 Yumel

Video game software, NARUTO Walkie Bits

2006 Jinsei Ginko (Life Bank) Aero Soaer

Akachan Kerotto Switch

Omnibot 17μ i-S0B0T le-Soba

Home Soba Maker Air Guitar Pokémon Battrio Tomica Hero

2009 Fresh Caramel Maker

Clockman

2010

Toward tomorrow's hit products

Since 2010, TOMY has been accelerating its international expansion. It introduced an overseas version of TOMICA in Europe and North America. It began marketing METAL FIGHT BEYBLADE toys worldwide in conjunction with the introduction of a new TV anime (the actual names of the toys and anime differ by region). The toys are enjoying so much enthusiasm that an international competition was held in South Korea in the summer of 2010. In 2011, TOMY acquired U.S. toy manufacturer RC2, establishing a platform for global expansion. The entire TOMY Group has started to move into action together, aiming to be a truly global toy company.

2010 Pretty Rhythm Furu Chara Sorbet Maker Potechi No Te Battroborg 20 Mimicry Pet Pokémon TRETTA

ΔΝΙΔ 2013

Omnibot 17µ i-SOBOT







ANIA













WE WILL CREATE NEW VALUE FROM PLAY.



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